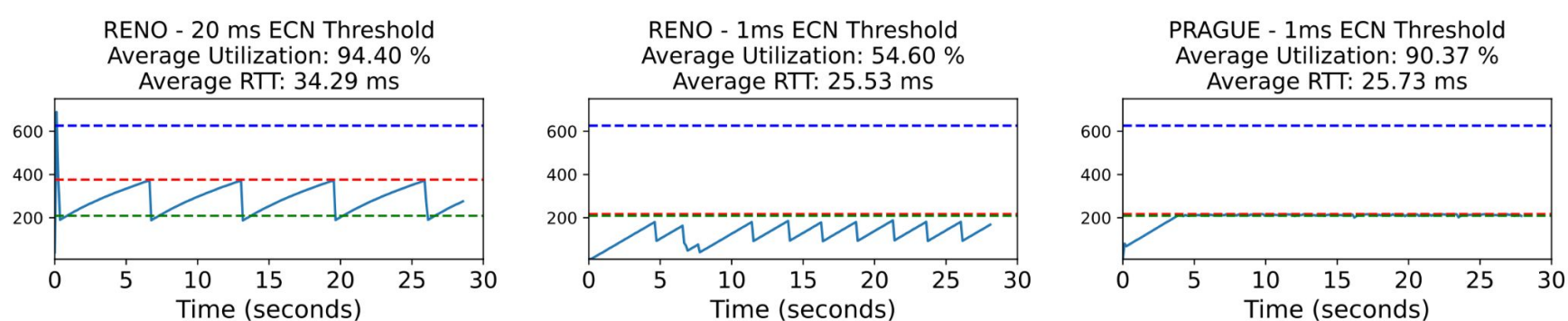


What is L4S?

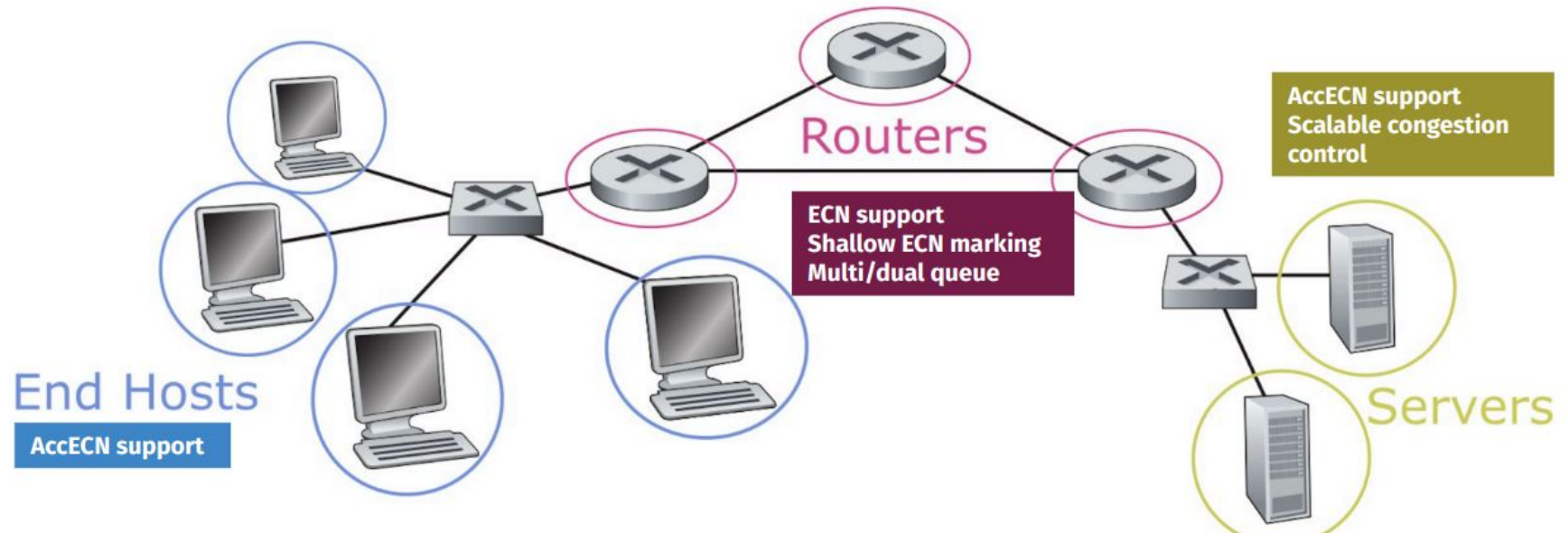
Low Latency, Low Loss, Scalable Throughput (L4S) [3] architecture is designed to enable **both high throughput and low latency** while coexisting with classic flows.

Classic congestion control cannot achieve extremely low delay with high throughput.



Classic architecture: High ECN threshold, high delay...
...OR small ECN threshold, low throughput
L4S: Small ECN threshold, low delay, high throughput

But: Unlike other mechanisms for low latency, L4S involves endpoints *and* middleboxes.




When all of these components are in place, an L4S flow can achieve high throughput with very low latency.

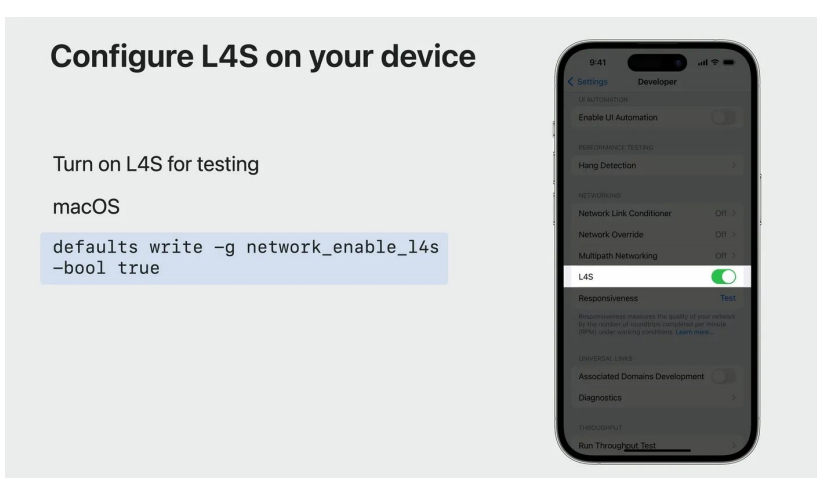
→ **However**, like any new Internet technology, the deployment of L4S will be **incremental**.

→ In the initial stages of deployment, L4S flows will coexist with classic flows at L4S or non-L4S bottleneck routers.

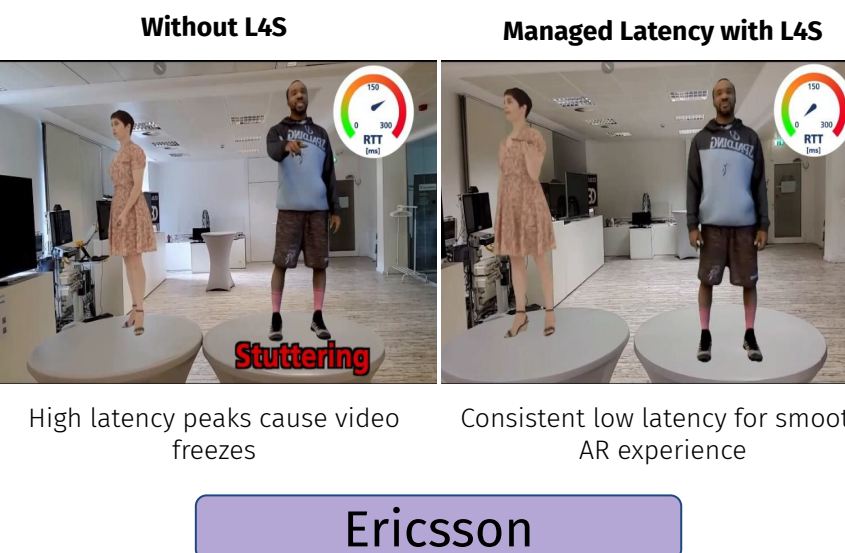
L4S Gaining Industry Traction



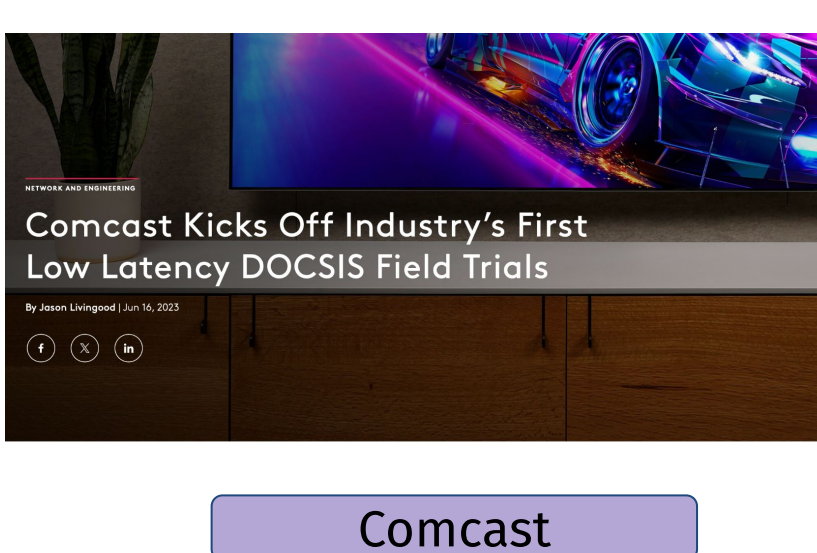
NOKIA COLLABORATES WITH HOLOLIGHT TO DELIVER RELIABLE IMMERSIVE XR EXPERIENCES WITH LATENCY-IMPROVING TECHNOLOGY L4S



Configure L4S on your device
Turn on L4S for testing macOS
defaults write -g network_enable_l4s -bool true



Without L4S
Managed Latency with L4S
High latency peaks cause video freezes
Consistent low latency for smooth AR experience



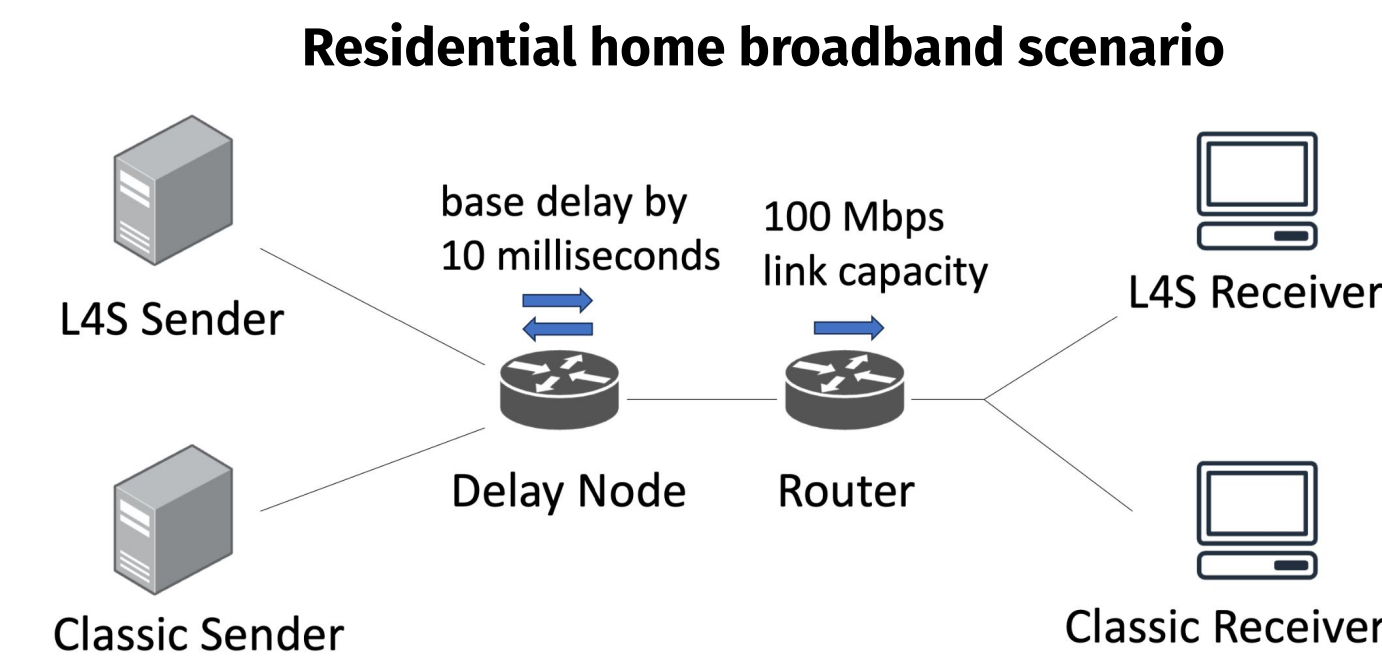
Comcast Kicks Off Industry's First Low Latency DOCSIS Field Trials

Research Questions

- Can senders be assured that **TCP Prague** (L4S flow) will not cause **harm to, or be harmed by**, another flow at a shared bottleneck link? [1], **we partially analyzed in [2]**
- Does **L4S-compatible BBRv2** have **more favorable properties** for adoption than TCP Prague? [1]
- Is the harm caused by or to the L4S-compatible flow mitigated when the bottleneck is shared by a **large number of flows**? [1]
- BBRv3** enables ECN based on a path delay threshold. Is this approach better suited for L4S-compatible congestion control deployment? [1]

Experiment Methodology

Line topology on **FABRIC** [4] testbed comprising two sending and two receiving hosts.



- TCP flow(s) from the L4S sender and from the classic sender, each for a duration of 60 seconds.
- A **wide variety of queue types** that may be encountered at the bottleneck router.
- FIFO, CoDel, PIE, FQ, L4S-aware FQ-CoDel, DualPI2
- L4S flows:** TCP Prague and L4S-compatible BBRv2
- non-L4S flows:** CUBIC, BBRv1/v2/v3

Findings - L4S Flows Throughput

*with competing flows in parentheses

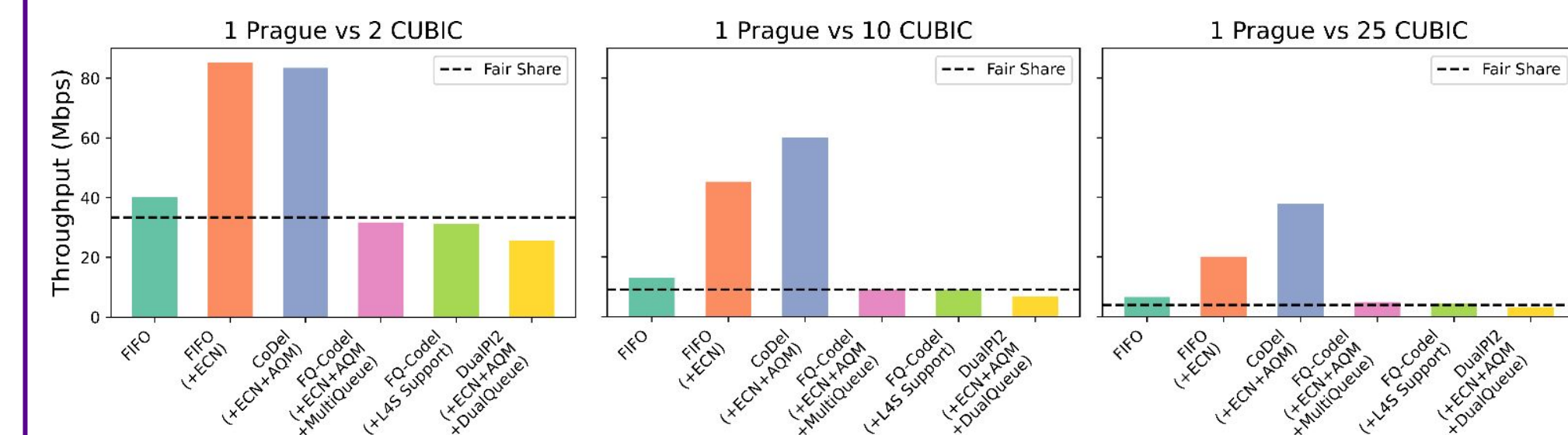
RQ-1

→ **Senders cannot be fully assured**, as TCP Prague may cause harm or be harmed in various bottlenecks, though it coexists well in drop-based and fairness-enforcing queues.

	Prague vs CUBIC - ECN					Prague vs BBRv2 - ECN (+Rx DCTCP marking)				
FIFO	40.6 (53.8)	44.6 (50.8)	52.3 (43.2)	51.5 (44.1)	41.9 (53.9)	42.6 (50.3)	55.1 (39.4)	77.8 (17.2)	75.2 (20.0)	70.5 (24.7)
FIFO (+ECN)	52.1 (41.4)	89.4 (5.3)	90.3 (4.6)	90.5 (4.3)	90.0 (5.0)	38.9 (53.3)	62.9 (31.0)	76.3 (18.1)	77.3 (17.0)	77.9 (16.3)
CoDel (+ECN+AQM)	42.9 (51.5)	74.9 (19.9)	88.4 (6.5)	88.6 (6.4)	88.6 (6.4)	41.4 (51.1)	59.4 (34.8)	64.3 (30.9)	61.7 (33.5)	62.8 (32.2)
DualPI2 (+ECN+AQM +DualQueue)	42.9 (52.1)	42.8 (52.2)	42.7 (52.3)	43.1 (52.0)	43.5 (51.6)	3.5 (90.4)	4.1 (90.0)	3.8 (90.3)	3.5 (90.4)	3.8 (90.3)
	0.5	1.0	2.0	4.0	8.0	0.5	1.0	2.0	4.0	8.0
	Buffer Size (BDP)					Buffer Size (BDP)				

RQ-3

→ **The harm is not necessarily mitigated** when a scalable flow shares a bottleneck with multiple classic flows.



RQ-2

→ While L4S-compatible BBRv2 has **more favorable properties** for adoption than TCP Prague, **senders still cannot be fully assured** that it will not cause harm to, or be harmed by, other flows at a shared bottleneck link.

	L4S-BBRv2 vs Cubic - ECN					L4S-BBRv2 vs BBRv2 - ECN (DCTCP Style marking on Receiver)				
FIFO	44.3 (49.9)	40.1 (55.0)	38.0 (57.6)	38.5 (57.0)	32.9 (62.6)	50.6 (43.5)	52.1 (42.1)	60.9 (32.7)	54.5 (39.7)	57.9 (35.9)
FIFO (+ECN)	47.5 (45.9)	56.1 (37.9)	64.6 (29.4)	62.3 (31.7)	60.8 (33.3)	50.4 (43.6)	56.9 (36.8)	48.3 (45.7)	51.0 (43.1)	49.5 (44.4)
CoDel (+ECN+AQM)	43.9 (50.3)	57.4 (37.2)	70.5 (23.9)	83.4 (10.1)	83.3 (10.4)	50.6 (43.1)	47.5 (46.4)	40.8 (53.3)	55.6 (38.3)	57.5 (36.4)
DualPI2 (+ECN+AQM +DualQueue)	56.2 (31.9)	56.2 (31.9)	56.0 (32.2)	56.2 (32.0)	56.2 (31.8)	4.9 (87.9)	4.6 (88.4)	4.8 (88.4)	4.7 (88.2)	4.7 (88.3)
	0.5	1.0	2.0	4.0	8.0	0.5	1.0	2.0	4.0	8.0
	Buffer Size (BDP)					Buffer Size (BDP)				

RQ-4

→ **BBRv3 approach is not more favorable**, as it presents coexistence challenges with both TCP Prague and L4S-compatible BBRv2 across various bottlenecks.

	Prague vs BBRv3-Long path delay					Prague vs BBRv3-Short path delay				
FIFO	23.7 (68.9)	25.2 (69.0)	43.1 (52.3)	56.5 (38.7)	55.6 (39.7)	12.4 (75.8)	14.2 (78.7)	22.4 (71.9)	61.0 (33.8)	79.9 (14.8)
FIFO (+ECN)	22.7 (69.6)	3.6 (89.7)	1.7 (92.7)	1.6 (92.8)	1.5 (92.9)	13.3 (74.2)	10.1 (80.3)	11.4 (80.5)	11.2 (80.7)	11.6 (80.4)
CoDel (+ECN+AQM)	23.6 (69.3)	24.2 (69.9)	39.0 (56.2)	45.6 (49.9)	41.7 (53.8)	13.3 (77.5)	14.5 (78.8)	25.8 (68.8)	56.0 (39.1)	64.0 (30.6)
DualPI2 (+ECN+AQM +DualQueue)	3.9 (90.2)	4.1 (90.2)	4.3 (89.9)	4.6 (89.6)	3.6 (90.7)	5.0 (87.3)	5.2 (87.1)	5.0 (87.3)	5.2 (87.2)	7.0 (87.3)
	0.5	1.0	2.0	4.0	8.0	0.5	1.0	2.0	4.0	8.0
	Buffer Size (BDP)					Buffer Size (BDP)				

Takeaway

→ Given that the sender of an L4S flow cannot be sure what type of queue is at the bottleneck router or what other flows will share it, **safe coexistence cannot be guaranteed right now**.

Future Work

→ Investigating the impact on L4S adoption and strategies for mitigation more directly.

→ Extending the evaluation to more realistic traffic patterns and other network settings.

References

- [1] **F. B. Sarpkaya**, F. Fund, and S. Panwar, "To adopt or not to adopt L4S-compatible congestion control? Understanding performance in a partial L4S deployment," *Under review*, Oct. 2024.
- [2] **F. B. Sarpkaya**, A. Srivastava, F. Fund, and S. Panwar, "To switch or not to switch to TCP Prague? Incentives for adoption in a partial L4S deployment," ANRW '24, Vancouver, Canada, Jul. 2024. [QR]
- [3] B. Briscoe, K. D. Schepper, M. Bagnulo, and G. White, "Low Latency, Low Loss, and Scalable Throughput (L4S) Internet Service: Architecture," RFC 9330, Jan. 2023. [Online].
- [4] Baldin, Ilya, et al. "FABRIC: A national-scale programmable experimental network infrastructure." IEEE Internet Computing 23.6 (2019): 38–47.

